

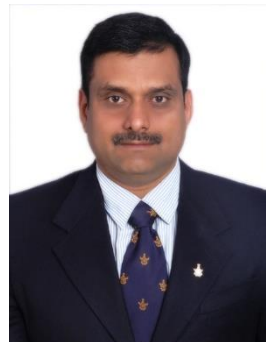


Microprocessors and Interfaces: 2021-22

Lab 7

ALP for Reversal of String

By Dr. Sanjay Vidhyadharan



ALPs to be completed

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Problem 1: Write a program to reverse the given string and store at the same location.

Problem 2: Write a program using the LOOP instruction with indirect addressing that copies a string from source to target, reversing the character order in the process.

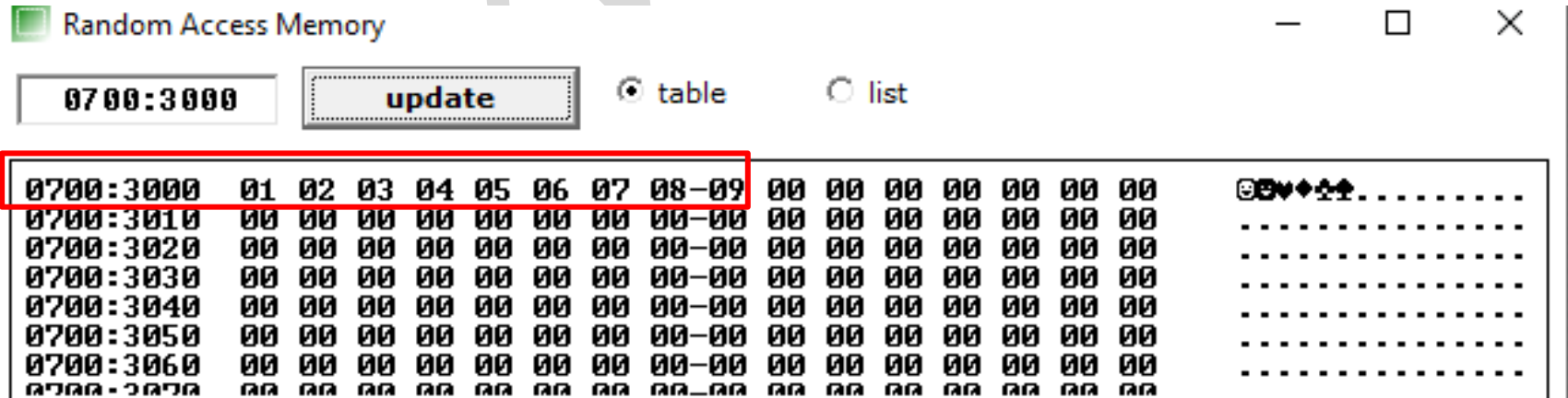
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Objective: Reversal of string.

Restrictions: No other memory location to be used.

Solution: Use of XCHG command.

Example:



7.1 Reversal of String

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Random Access Memory

0700:3000

update

☒ table

☐ list

0700:3000	09	08	07	06	05	04	03	02-01	00	00	00	00	00	00	00	...	↑↑↑↑
0700:3010	00	00	00	00	00	00	00	00-00	00	00	00	00	00	00	00	...	
0700:3020	00	00	00	00	00	00	00	00-00	00	00	00	00	00	00	00	...	
0700:3030	00	00	00	00	00	00	00	00-00	00	00	00	00	00	00	00	...	
0700:3040	00	00	00	00	00	00	00	00-00	00	00	00	00	00	00	00	...	
0700:3050	00	00	00	00	00	00	00	00-00	00	00	00	00	00	00	00	...	
0700:3060	00	00	00	00	00	00	00	00-00	00	00	00	00	00	00	00	...	
0700:3070	00	00	00	00	00	00	00	00-00	00	00	00	00	00	00	00	...	

7.1 Reversal of String: Pseudocode

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```
org 100h
```

```
MOV SI, xxxxH
```

```
MOV CL, xxH
```

```
MOV CH, 00H
```

```
MOV DI, yyyyH
```

```
L1: MOV AL, [SI]
```

```
MOV BL, [DI]
```

```
XCHG [xx], BL
```

```
XCHG [yy], AL
```

```
INC SI
```

```
DEC DI
```

```
INC zz
```

```
DEC ww
```

```
CMP CL, CH
```

```
JG xx
```

```
HLT
```

```
ret
```

Assume: SI = 4000h

DI = Dependent on length of string

Data string: 1, 2, 3, 4, 5, 6, 7h

Change here to complete the code.

CL, CH - 07, 00

1-7

CL, CH - 06, 01

2-6

CL, CH - 05, 02

3-5

CL, CH - 04, 03

4-4

CL, CH - 03, 04

CL, CH - 08, 00

1-8

CL, CH - 07, 01

2-7

CL, CH - 06, 02

3-6

CL, CH - 05, 03

4-5

CL, CH - 04, 04

7.1 Reversal of String: Pseudocode

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```
org 100h
```

```
MOV SI, xxxxH
```

```
MOV CL, xxH
```

```
MOV CH, 00H
```

```
MOV DI, yyyyH
```

```
L1: MOV AL, [SI]
```

```
MOV BL, [DI]
```

```
XCHG [xx], BL
```

```
XCHG [yy], AL
```

```
INC SI
```

```
DEC DI
```

```
INC zz
```

```
DEC ww
```

```
CMP CL, CH
```

```
JG xx
```

```
HLT
```

```
ret
```

Assume: SI = 4000h

DI = Dependent on length of string

Data string: 1, 2, 3, 4, 5, 6, 7h

Change here to complete the code.

CL, CH - 06, 00

1-7

CL, CH - 05, 01

2-6

CL, CH - 04, 02

3-5

CL, CH - 03, 03

CL, CH - 07, 00

1-8

CL, CH - 06, 01

2-7

CL, CH - 05, 02

3-6

CL, CH - 04, 03

4-5

CL, CH - 03, 04

Review Questions

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1. Repeat the problem with data ranging from 00h to 0Fh.
2. What is the role of JGE instruction?
3. Which addressing mode is used here?

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7.2 Reversing Character Order

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```
org 100h
```

```
MOV SI, xxxxh
```

```
MOV DI, yyyyh
```

```
MOV CX, zzzzh
```

```
L1: cld
```

```
    lodsb
```

```
    std
```

```
    stosb
```

```
    loop zz
```

```
Hlt
```

```
ret
```

Assume: SI = 3000h

DI = 2000h

Data to be reversed:

00,01,02,03,04

Change here to complete the code.

Review Questions

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1. Repeat the problem with data ranging from 00h to 0Fh
2. What are the roles of CLD and STD instructions?

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7.1 Pseudocode: Method 2

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Algorithm

1. Create a string like: "I am a student of BITS-Pilani"
2. Traverse through the string
3. Push the characters in the stack
4. Count the number of characters
5. Load the starting address of the string
6. POP the top character of the stack until count is not equal to zero
7. Put the character and reduce the count and increase the address
8. Continue until the count is greater than zero
9. Load the effective address of the string in dx using LEA command
10. Print the string by calling the interrupt with 9H in AH
11. The string must be terminated by '\$' sign

7.3 Home Assignment

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```
org 100h
```

```
.DATA
```

```
; The string to be printed
```

```
STRING DB 'I am a student of BITS-Pilani', '$'
```

```
.CODE
```

```
MAIN PROC FAR
```

```
MOV AX,@DATA
```

```
MOV DS,AX
```

```
; call reverse function
```

```
CALL REVERSE
```

```
; load address of the string
```

```
LEA DX,STRING
```

```
; output the string
```

```
; loaded in dx
```

```
MOV AH, 09H
```

```
INT 21H ; interrupt to exit
```

```
MOV AH, 4CH
```

```
INT 21H
```

Continued...

7.3 Home Assignment

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```
MAIN ENDP
REVERSE PROC
    ; load the offset of
    ; the string
    MOV SI, OFFSET STRING
    ; count of characters of the;
    ;string
    MOV CX, 0H
    LOOP1:
    ; compare if this is;
    ;the last character
    MOV AX, [SI]
    CMP AL, '$'
    JE LABEL1
    ; else push it in the;
    ;stack
    PUSH [SI]
    ; increment the pointer;
    ;and count
    INC SI
    INC CX
```

Continued...

7.3 Home Assignment

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```
JMP LOOP1
    LABEL1:
    ; again load the starting;
    ;address of the string
    MOV SI, OFFSET STRING
    LOOP2:
    ;if count not equal to zero
    CMP CX,0
    JE EXIT

    ; pop the top of stack
    POP DX

    ; make dh, 0
    XOR DH, DH

    ; put the character of the;
    ;reversed string
    MOV [SI], DX

    ; increment si and;
    ;decrement count
    INC SI
    DEC CX
    JMP LOOP2

EXIT:
    ; add $ to the end of string
    MOV [SI], '$ '
    RET
```

```
REVERSE ENDP
END MAIN
```

```
ret
```

No need to initialize a memory.
Output will be shown automatically.

Thankyou

Sanjay Vidnyadharan